The Inclusion Puzzle – TIP, project was funded by the Youth in Action Programme, Action 1.1 – Youth Exchange. The Youth Exchange began on the 4th September 2012 - 16th September 2012 and it was held in Baia del Corallo Youth Hostel in Sferracavallo, Palermo. During these two weeks, 41 youngsters from 7 European countries (Bulgaria, Czech Republic, France, Greece, Latvia, Romania and Italy) participated in various non-formal education activities and art workshops, focusing on various topics including Multiple Discrimination and Social Inclusion.

The final products for that were created at the end of the youth exchange included: a mobile art exhibition which showed the young people's work during the two week period, and a flash mob focused on tackling social exclusion.

The activities that took place during the Youth Exchange gave the young participants a chance to explore themselves as individuals and form in-depth opinions about various topics such as Discrimination and Multiple Discrimination, furthermore the course helped plant the idea of Active European Citizenship in the participants mind. The methodology was based on Non - Formal Education: the participants experienced Team Building, Group Work, Individual Learning, Brainstorming in small and big groups, etc.
# The Programme for the Inclusion Puzzle

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### Morning (h) 10 - 13
- Arrival of participants and welcoming
- 5. Activity: Expectations, concerns, contributions
- 6. Presentation Youth Exchange & Agenda (explanation of cycle of steps*)

### Afternoon (h) 15 - 18
- 1. Energizer: WHO AM I?
- 2. Small groups with specific tasks
- 1. Simulation workshops Part II
- 2. Debriefing 3. Writing on diary 4. Messages Box
- Cultural visit to Monreale
- Theater workshop Part II, MIDWAY EVALUATION
- Presentation of Games about Discrimination & Social Inclusion by national groups Part II
- Creative workshops led by participants (ex. Guitar, Greek language, Romanian dances, etc.)
- Creative workshops: video & exhibition
- Introduction Key Competences. Youth Pass
- Evaluations
- Dinner & ice-breakers
- Intercultural Dinner - TASTES
- Dinner & intercultural evening I & creative presentations of the countries
- Dinner and free night
- Dinner & intercultural evening II & creative presentations of the countries
- Dinner and free night
- Sicilian dinner and evening in Palermo
- Dinner and movie about discrimination
- Dinner and free night
- Sicilian night (Cannoli and friends)
- Dinner and farewell party
TIP - THEMES, METHODS AND RESULTS

The Inclusion Puzzle is a youth exchange aimed at giving the participants awareness about a more inclusive Europe and increasing their knowledge about their role as active European Citizens.

The themes of the exchange were:
- Non-formal Education
- Overcoming Cultural Stereotypes
- Discrimination and Multiple Discrimination
- Social Exclusion and Inclusion
- Active European Citizenship

The main results of the Youth Exchange were:
- New knowledge about discrimination, including multiple discrimination in EU society.
- Developed sense of initiative and raised awareness about positive action that may be undertake at local level, developing their understanding and experience of European Citizenship.
- Fostered participants’ sense of identity, as individuals, and as European citizens through intercultural learning processes.
- Developed creativity of young people through the creation of art and film projects and disseminate the results to other young people and local community.

Before the Youth Exchange all national groups prepared:
- A game about social inclusion and discrimination in their country,
- Creative Presentation about their country.

These were played and shared among the group during the Youth Exchange.

The part of the Youth Exchange was focused on group building through various games such as a treasure hunt around Sferracavallo. Participants discovered local area and interacted with local community following the tasks that were given to different groups. This experience has also been share among groups in plenary.
During the evening, the group had an intercultural dinner, where each nationality group brought food from their country. The rest of the week was filled up with various activities aimed at making the youngsters think about the main themes of the exchange.
The second part of the Youth Exchange was focused on creating a safe space where the young people could explore various discrimination issues and discover themselves as well as learning about non-formal education and active citizenship.
At the end of the 2 weeks the participants got the chance to record their achievements in a Youth Pass which would then serve as a certificate of sorts.
DESCRIPTION OF MAIN ACTIVITIES

I.D. T-SHIRT
This activity consisted of all the participants painting a shirt to help them explore their identities and to express themselves, it was used as a tool to help them understand identity. These T-shirts would later be used in a mobile exhibition.

STEP IN
This game consisted of each young person getting a slips of paper with a role on it, these roles were very diverse and all based on real life situations of multiple discrimination. They were then asked a series of questions, and if each question was relevent to them they would take a step forward, if not, they would stay where they were. This activity helped to reflect in which cases the basic human rights are respected or not.

THE COMMUNITY GAME
This activity consisted of the participants splitting into small groups and being asked to create a community based on guidelines given to them before hand. Soon after this two different participants would go and visit another community and report back what they had seen and the group would discuss what they thought the other “community’s” norms and values were. The last step was both groups would come together and discuss what they understood correctly and what was misunderstood, the point of this was to help reflect about the stereotypes we have at first sight.

THEATER
The participants used the theater of the oppressed to help them understand discrimination and exclusion. Through Theatre of the Oppressed the participants better understood themselves, their communities and the world around them.

PERFORMANCE
The performance was the first of three final activites that took place during the exchange, it was created over two days by the volunteers, it started with a small group of participants standing in a circle while a group of “outsiders” were trying to get in, whenever the “outsiders” would try to enter the circle, the people in the circle would scream to scare them off.

FLASH MOB
The flash mob was the second of the three final activites which was created by one of the three smaller groups of participants, it was held in the town center of Sferrcavallo, as well as the performance and the art exhibit.

MOBILE ART EXHIBIT
The mobile art exhibit was the third of the three final activites which consisted of the ID t-shirts, pictures of the participants and various other elements, it was carried and displayed by the volunteers during the performance and flash - mob, only to be dropped when the whole group joined hands and shouted “INCLUSION!”
Links:

The Inclusion Puzzle Webpage:
http://cesie.org/?s=inclusion+puzzle

The Inclusion Puzzle Video:
https://www.youtube.com/watch?v=z0eUQu4-OFY